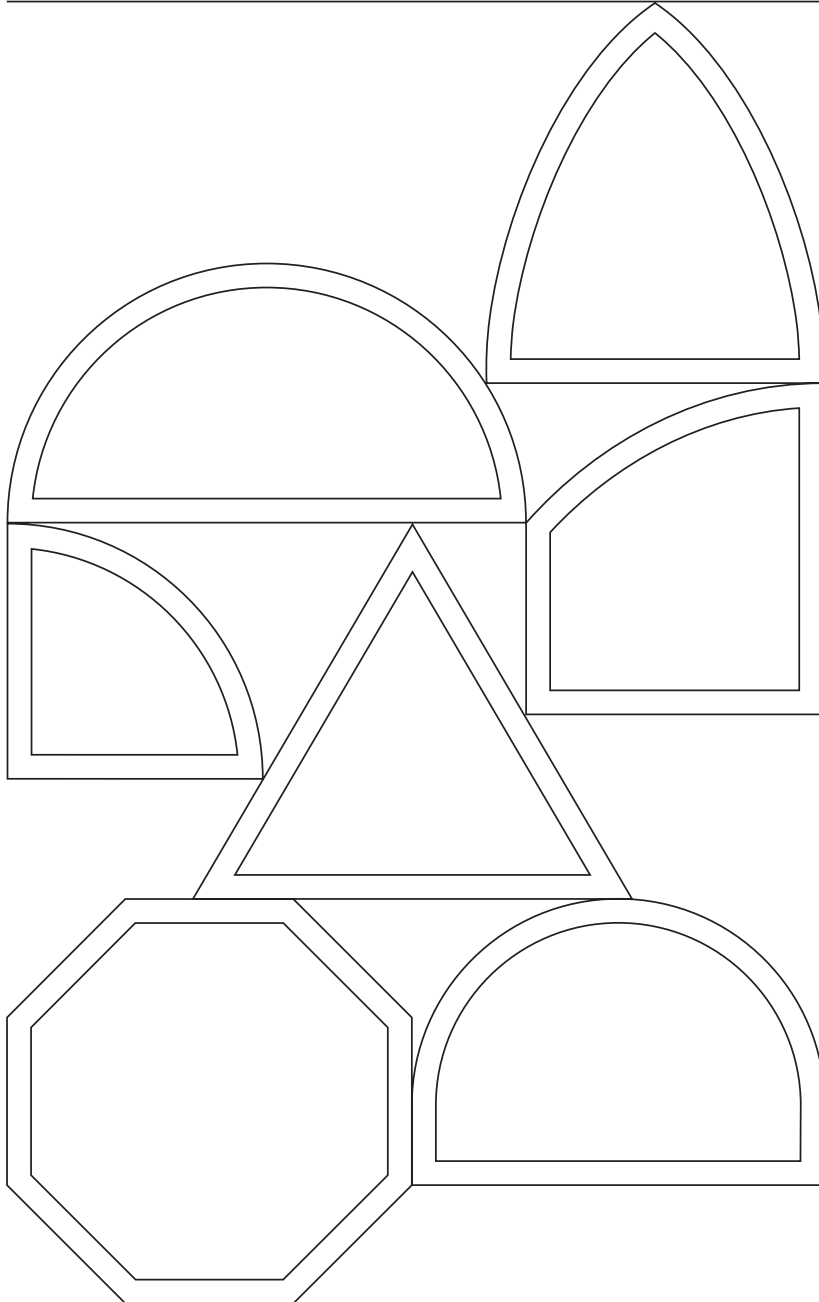

Specifications Required for Standard Architectural Shapes

**Page 2:**

Circle Top
Circle Top with Extended Legs
Full Circle
Quarter Arch Left and Right
Quarter Arch with Extended Legs

Page 3:

Eyebrow
Eyebrow with Extended Legs
Half Eyebrow Left and Right
Half Eyebrow with Extended Legs
Ellipse
Oval

Page 4:

Cathedral
Cathedral with Extended Legs
Trapezoid Left and Right
Triangle Left and Right
Triangle Equilateral

Page 5:

Triangle Isosceles
Octagon
Octagon with Extended Legs
Hexagon
Hexagon with Extended Legs

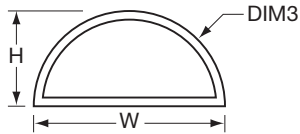
Page 6:

Pentagon
Pentagon Left and Right
Pentagon Equilateral
Rectangle

Other shapes available upon request.

Ventana USA

6001 Enterprise Drive • Export, Pennsylvania 15632
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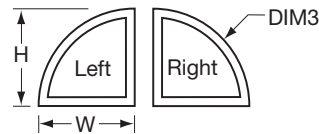
*Height / DIM3 Radius =
exactly 1/2 the width.*

CT- Circle Top

W Width (Required) =

H Height (Required) =

DIM3 Radius (Optional) =



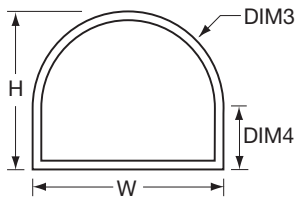
*Width and height are equal.
View required for single units:
OSLI or ISLO.
For segmented units, the exact
height of the overall radius and
width of the mull space are
also required.*

QAL or QAR- Quarter Arch (Left or Right)

W Width (Required) =

H Height (Required) =

DIM3 Radius (Optional) =



*DIM3 Radius =
exactly 1/2 the width.*

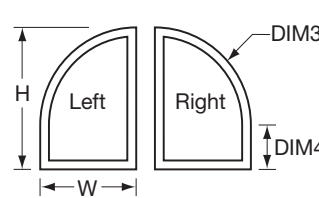
CTX- Circle Top with Extended Legs

W Width (Required) =

H Height (Required) =

DIM3 Radius (Optional) =

DIM4 Length of Leg (Req.) =



*Width and radius are equal.
View required for single units:
OSLI or ISLO.
For segmented units, the exact
height of the overall radius and
width of the mull space are
also required.*

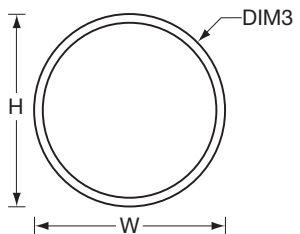
**QXL or QXR-
Quarter Arch (Left or Right) with Extended Legs**

W Width (Required) =

H Height (Required) =

DIM3 Radius (Optional) =

DIM4 Length of Leg (Req.) =

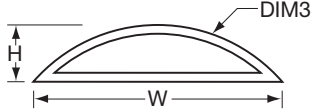


*Width and height are equal.
Radius = exactly 1/2 the width.*

FC- Full Circle

W Width (Required) =

Specifications Required for Standard Architectural Shapes



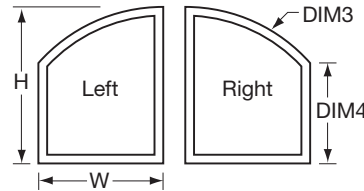
Height is less than 1/2 the width.
 DIM3 Radius is continuous.
 Corner angle must be above angle limits.

EB- Eyebrow

W Width (Required) = _____

H Height (Required) = _____

DIM3 Radius (Optional) = _____



DIM4 must be above profile limits.

View required for single units: OSLI or ISLO.

For segmented units, the exact height of the overall radius and width of the mull space are also required.

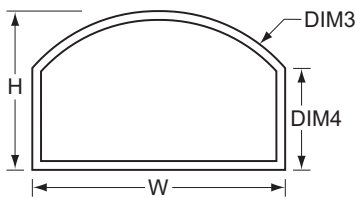
HXL or HXR- Half Eyebrow (Left or Right) with Extended Legs

W Width (Required) = _____

H Height (Required) = _____

DIM3 Radius (Optional) = _____

DIM4 Length of Leg (Req.) = _____



Height of curve must be less than 1/2 the width.
 DIM4 must be above profile limits.

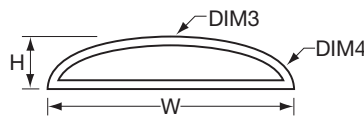
EBX- Eyebrow with Extended Legs

W Width (Required) = _____

H Height (Required) = _____

DIM3 Radius (Optional) = _____

DIM4 Length of Leg (Req.) = _____



DIM4 Radius must be above profile limits.

DIM4 must be less than DIM3.

EP- Ellipse

W Width (Required) = _____

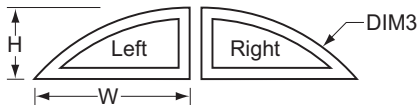
H Height (Required) = _____

DIM3 Major Radius (Optional) = _____

DIM4 Minor Radius (Optional) = _____

View required for single units: OSLI or ISLO.
 Corner angle must be above angle limits.

For segmented units, the exact height of the overall radius and width of the mull space are also required.

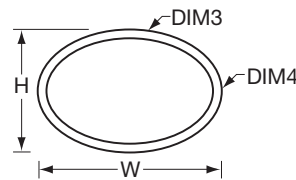


HBL or HBR- Half Eyebrow (Left or Right)

W Width (Required) = _____

H Height (Required) = _____

DIM3 Radius (Optional) = _____



DIM4 Radius must be above profile limits.

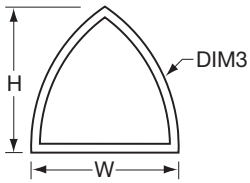
OV- Oval

W Width (Required) = _____

H Height (Required) = _____

DIM3 Major Radius (Optional) = _____

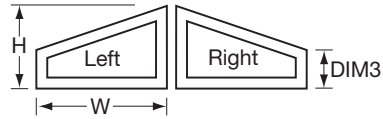
DIM4 Minor Radius (Optional) = _____



*DIM3 Radius must be greater than 1/2 the width.
DIM3 Radius must be above profile limits.*

CH- Cathedral

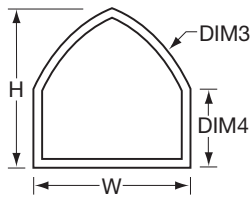
W	Width (Required) =
H	Height (Required) =
DIM3	Radius (Optional) =



*View required for single units:
OSLI or ISLO.*

TZL or TZR- Trapezoid (Left or Right)

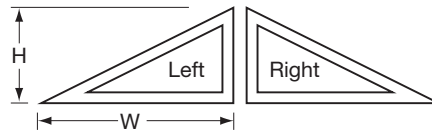
W	Width (Required) =
H	Height (Required) =
DIM3	Short Leg (Req.) =



DIM3 Radius must be above profile limits.

CHX- Cathedral with Extended Legs

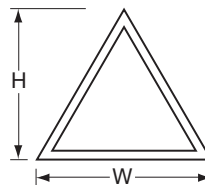
W	Width (Required) =
H	Height (Required) =
DIM3	Radius (Optional) =
DIM4	Length of Leg (Req.) =



*View required for single units:
OSLI or ISLO.*

TRL or TRR- Triangle (Left or Right)

W	Width (Required) =
H	Height (Required) =

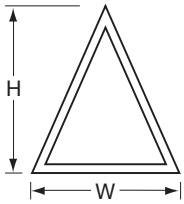


On this style, all sides are equal.

TRE- Triangle Equilateral

W	Width (Required) =
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**Specifications Required for
Standard Architectural Shapes**

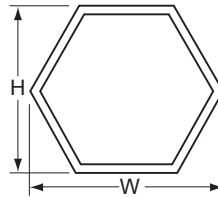


On this style, two sides are equal.

TRI- Triangle Isosceles

W Width (Required) =

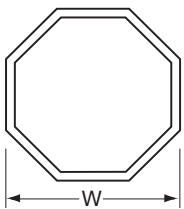
H Height (Required) =



On this style, all sides are equal.

HX- Hexagon

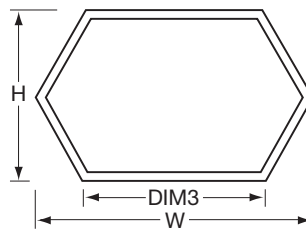
W or H Width or Height (Required) =



On this style, all sides are equal.

OT- Octagon

W Width (Required) =

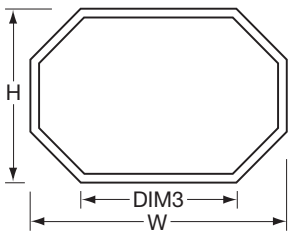


HXX- Hexagon with Extended Legs

W Width (Required) =

H Height (Required) =

DIM3 Length of Leg (Req.) =

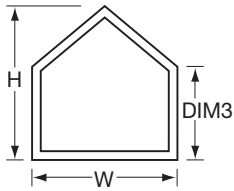


OTX- Octagon with Extended Legs

W Width (Required) =

H Height (Required) =

DIM3 Length of Leg (Req.) =

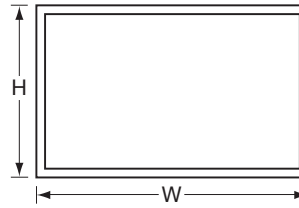


PT- Pentagon

W Width (Required) =

H Height (Required) =

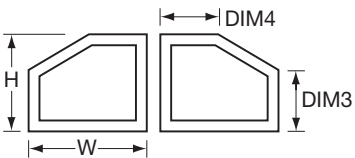
DIM3 Length of Leg (Req.) =



RT- Rectangle

W Width (Required) =

H Height (Required) =



View required for single units: OSLI or ISLO.

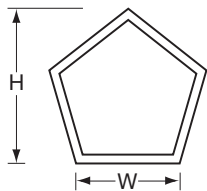
PTL or PTR- Pentagon (Left or Right)

W Width (Required) =

H Long Leg (Required) =

DIM3 Short Leg (Required) =

DIM4 Top (Required) =



On this style, all sides are equal.

PTE- Pentagon Equilateral

W Width (Required) =